

Vito Meznarič's Resume

Software Developer

Overview

I released the first project to the public when I was 14. Since then I have worked on projects that transact more than a £1m/day, led the team that migrated Android project with 10m+ downloads to iOS, founded a company and worked on several other projects that increased my competence as a developer and as a product and tech lead.

Personal information

Email	vito@otivia.co.uk
Location	London, United Kingdom
LinkedIn	https://uk.linkedin.com/in/meznaric
Skype	mezorici

Currently focusing on

JavaScript	7 years
React	4 years
React Native	3 years
Node.js	4 years

Relevant skills

Version Control	6 years of git, ~1 year of Mercurial
Agile Development	We used variations of scrum at most places I worked
TDD & BDD	5 years
CSS & HTML5	9 years & keeping up with standards
Linux/Unix	All my machines are running a flavour of unix

Also worked with

MongoDB, Redis, MySQL	Used in production at some point.
RethinkDB, PostgreSQL	Used in side projects extensively
C#, C++, OpenGL, Unity	Used in hobby/side projects

Honours & Awards

Top 20 - 2009 to 2013 - Math in Slovenia (1 gold & 3 silver awards during High School)
1st place - 2014 - Microsoft's //publish/ hackathon (C# for Windows Phone)
2nd place - 2013 - Olympics of profession - (Gentoo setup with PHP & MySQL)
1st place - 2012 - ACM Web-Development (Javascript, HTML, CSS)
2nd / 3rd - 2012 - Olympics of profession - (Linux setup with PHP & MySQL)
2nd place - 2012 - Slo Skills - Linux category (Linux server setup, Apache, ntp, ftp, dns...)
2nd place - 2012 - Slo Skills - Teams

Work & Projects

Faceit Ltd.

Contracting
March 2018 - March. 2019

React & React Native

I joined as an external consultant to unify the way they build applications using React and Javascript. I developed a plan on how to manage and share components of multiple react projects then I prepared a solid foundation for the new project that was using the shared code. Later also helped with migration to TypeScript

Enso Technology

Co-Founded
October 2016 - Jan 2018

Desktop app & website

Initially, I developed a prototype of the desktop app because of my own need. A cofounder understood the need and wanted to move the project further with his marketing skills. We developed a highly available SaaS platform using Elixir (Erlang based language) and Inferno (component based frontend library, similar to React).

Eurostar

Contracting
August 2016 - October 2017

Booking path SPA

We worked in an agile team that renovated Eurostar's booking path. The version our team produced increased the conversion rate by few %, decreased loading times from 5s to sub second and improved the general user experience quite a lot.

ZomboDroid

Remote
May 2016 - Jul 2016

Meme Generator - React Native app

I ported already successful app from Android (with more than 10 million downloads on Google Play store) to iOS using React Native. The finished product is a hybrid app, a mix of obj-c and JavaScript. The app uses some iOS system & 3rd party libraries to ensure the best performance and user experience in all scenarios.

Mobile & Desktop Website

I joined the team when they started migrating from proprietary javascript framework to React.js. We later continued using react to enhance and further develop mobile & desktop website.

In The Window

Full time - London, UK
May 2015 - Jun 2016

React Native app

To build a companion app for a website we researched iOS development with React Native. It turned out well. Over the next couple of months, we built and released several version of the app.

Press site

I transitioned into contracting and then led frontend development for press site, an extension site for the main product. Built using the same technologies as desktop website with few minor improvements regarding the overall architecture.

Real time e-mail collaboration client

I worked on real-time collaboration e-mail client which was used for client support. It is built using LAMP stack. On the back end we used PHP & CodeIgniter with combination of NodeJS(+socket.io) and on the front end jQuery with combination of Socket.io to deliver real- time updates to the client.

Motion Picture Solutions

Full time - London, UK
Nov 2014 - Apr 2015

Internal Managment Tool

I was also responsible for internal task, billing and asset management tool that was used throughout the company for collaboration purposes. It is built using the same stack as the project above.

Databox
Part Time - Boston, US | Ptuj,
Slovenia
Jan 2013 - Oct 2013

Back end development

Core of Databox ran on back end where we aggregated data from multiple sources using PHP and then stored it into MySQL. To help scale the system, a Redis instance was used as a caching mechanism.

API development

We wanted to create highly usable API enabling developers to create custom integration into our system. I partly designed and developed the API in a way that it followed the REST conventions.

Front end development

We used jQuery to increase site's interactivity. One of the components of main website was a preview of the final version of the app that users would have on the phone later. I built this component with AngularJS.

HTML game development

Back end was developed using CodeIgniter and MongoDB. It exposed a RESTful api, which was later used in both standalone and web-based version of a game. Web-based version of the game was created with Backbone.js, jQuery, Raphael and Bootstrap.

Unity3D game development

I took an opportunity to work with Unity3D and C# on an 3rd person action shooter game. I set-up base mechanics and implemented online-multiplayer using PhotonCloud.

Motiviti
Maribor, Slovenia
Internship July-Aug 2012
Remote - May-June 2013

Partnership Europe
Cork, Ireland
Internship November 2012

Website maintenance & development

I was responsible for creating new design for a website using HTML5, CSS3 and Javascript. It was a pretty simple single page application optimized for search engines (SEO).

Relief
Maribor, Slovenia
Internship May-July 2012

Custom backup solution

Back end development of pharmacy storage software using C# and MsSQL, primary goal was to create a custom backup solution for pharmaceuticals.

Education

College
Maribor, Slovenia
2013-2014

University of Maribor - FERi - B.S. of Information Technology

I successfully finished the first year of college but dropped out because it wasn't challenging enough and there were many interesting learning and career opportunities available.

High School
Ptuj, Slovenia
2009-2013

Computer Technician - School Center Ptuj

I attended computer science oriented High School, where I attended lots of competitions and got generally interested in the field. I regularly achieved high results on competitions - see Honours & Awards;

Davorin Gabrovec,
CEO of Databox
Databox
1 International Place, 6th floor,
Boston, MA 02110



To Whom it May Concern,

Vito Meznarič joined our company while he was still a student. He worked for us from January 2013 to October 2013. He worked on our product Databox as a Full-Stack web developer with different technologies like PHP, JavaScript, HTML, CSS, Redis, MySQL and others.

Vito has proved that he is a team-player and that he can get things done. He is very communicative, ingenious, ambitious and respectful. His work is very professional and accurate.

As a CEO of Databox I can assure, that Vito Meznarič has contributed a lot to Databox with his ideas as well as with his well-versed knowledge of web technologies.

Davorin Gabrovec,
CEO of Databox

A handwritten signature in blue ink, appearing to read 'Davorin Gabrovec', written over the printed name and title.

motiviti

Maribor, 13.8.2014

To whom it may concern,

It was great working with Vito over the summer of 2012.

When we worked on a web service prototype, I was impressed with his quickness and thoroughness – he always went the extra length testing and knew how to keep the user's experience in mind. He also had a lot of creative contributions and knew how to challenge assumptions.

Vito also worked on a realtime multiplayer Unity game prototype, where he really demonstrated his ability to learn (and code) fast. He set up the multiplayer backend, API connections and built a top-down shooter in Unity that we could play around the office. This prototype helped us make some technical decisions later on, so we are glad that we had Vito to help us out.

We hired Vito for another web application job in 2014 – this time for client work and in a different field, but we knew he would not have any problems adapting.

Vito is organized, knowledgeable, communicative, and fun to work with.

He would be a great addition to any team and we wish him great success in the future.

Kind regards,



Tadej Gregorcic

Co-founder and CTO



PARTNERSHIP EUROPE

Business Solutions For Ireland & Europe

19 South Mall, Cork City, IRELAND

Cork, 08/12/2011

To Whom It May Concern,

It was our great gain to have Mr. Vito Meznaric work for us in our Cork office. He was an invaluable member of the team for a very busy period of time and transitional phase in our company and his services were essential to our company's progress.

Vito was responsible for the redevelopment of our website and the IT/network administration of the office. He was creative as regards the website and generated some concepts which were applied to it. He worked closely with senior staff to ensure that the website was to the specifications required and was user friendly. He also solved network and IT problems which had been delaying productivity. He increased the speed in our individual PC/laptops.

Vito was very professional and organized; he had excellent English and ability to multi task.

It is evident from our experience that he would be a valuable addition to any company with his wide set of skills and abilities.

We wish him every success in the future.

Kind Regards,

Joan Walsh
Director

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